



Skills Competition Rules

Flying Spikes: Players will start with one foot on home plate. Time will start when player leaves home plate. Player will circle the bases: to first, to second, to third and back to home. Time will stop when player touches home plate. Players will run the bases once. Fastest time wins! Sorry, but if you miss a base, you will be disqualified. Awards will be given to 1st place in each division.

Accuracy Throw (Centerfield): Players will throw from Centerfield distance based on age division to containers which will be set up at home plate. Each player will get 7 baseballs to throw from centerfield. Points will be given for balls that make it in the containers. The player with the most amount of points is the Champ! Awards will be given to 1st place in each division.

Home Run Derby: Players will hit off a pitching machine. Umpire will feed the pitching machine.

Players will get 1 warm up pitch. Then, they will get 10 pitches. Just to clarify, not 10 swings, player will receive 10 pitches.

SWING AT EVERY PITCH!

Player who hits the most home runs will be the CHAMP!